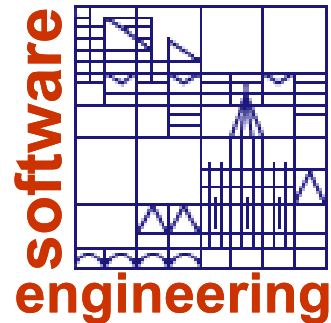


Recent Advances in Causality Checking

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Analysis of Complex Systems

◆ A Railroad Crossing



Model Checking

$$M \mid = S$$

model of the software
(transition system,
Kripke structure)

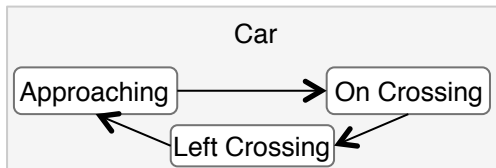
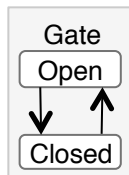
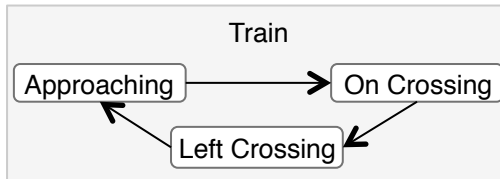
model checking
algorithm

requirement specification
(assertions, temporal
logic, automata)

state space search
(depth-first or
breadth-first search)

*there is never a train in the
crossing at the same time
when there is a car in the
crossing*

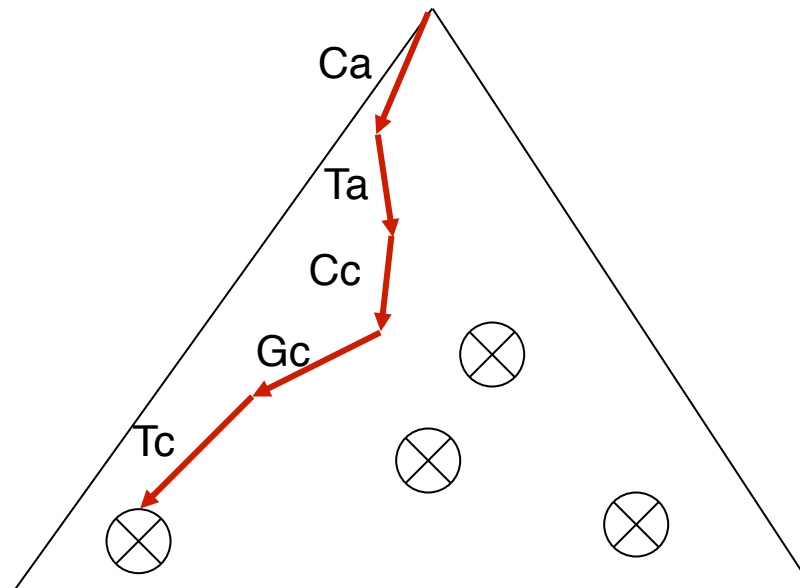
$$\varphi = \Box \neg (Tc \wedge Cc)$$



Model Checking

◆ Model Checking Result

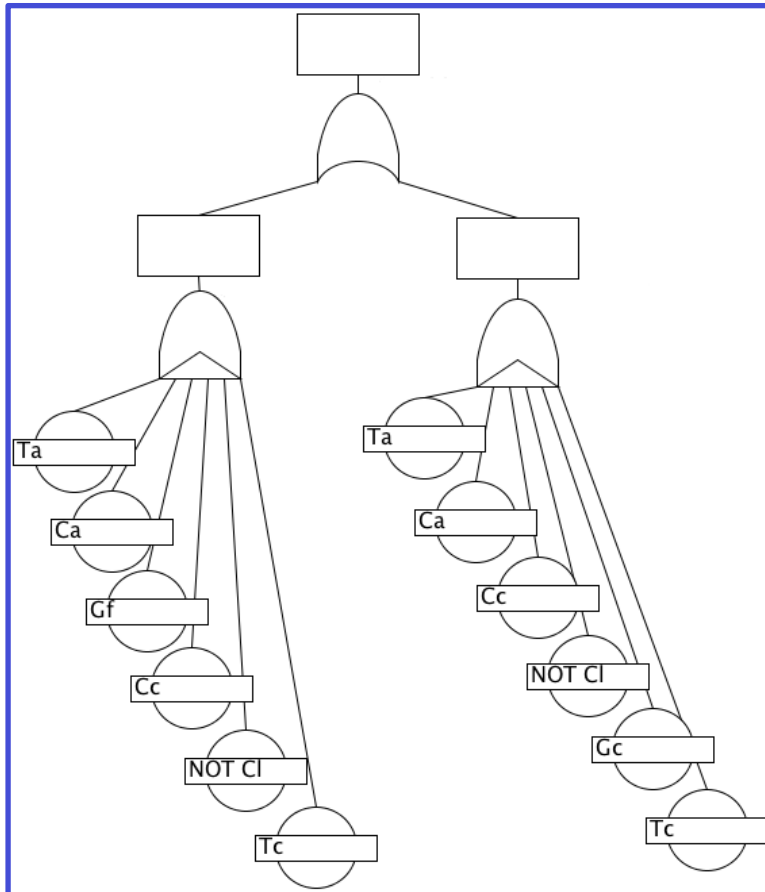
- ▶ the path into a property violating state
 - called an error path or **counterexample**



Interpreting Counterexamples

◆ Railroad Crossing Example:

- ▶ 11 error-paths (only considering shortest paths)



- all lead into a property violating state (accident)
- for debugging
 - **what is the cause?**
- manual analysis
 - tedious
 - error prone
 - essentially impossible
- our goal:
 - **algorithmic causality computation**

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- ◆ **Models of Causality**
 - ◆ **Causality Computation**
 - ◆ **Probability Computation for Causal Events**
 - ◆ **Evaluation**
 - ◆ **Conclusion**

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◆ (Naive) Lewis Counterfactual Reasoning

c is **causal** for *e* (effect / hazard) if, had *c* not happened, then *e* would not have happened either

- ▶ logical foundation of some software debugging techniques, e.g.,
 - delta debugging
 - nearest neighbor techniques
- ▶ best suited for single cause failures

Halpern / Pearl Structural Equation Model (SEM)

◆ Key Ideas

- ▶ **events** are represented by boolean variables
 - specified using **structural equations**
- ▶ computes minimal boolean **disjunction** and **conjunction** of causal events
- ▶ causal dependency of events represented by **causal networks**
- ▶ reference

J. Halpern and J. Pearl, “Causes and explanations: A structural-model approach. Part I: Causes,” *The British Journal for the Philosophy of Science*, 2005.

Halpern / Pearl Structural Equation Model (SEM)

◆ Actual Causality Conditions

- ▶ **AC1**: ensures that there exists a world where the boolean combination of causal events **c** and the effect **e** occur
- ▶ **AC2**:
 1. if at least one of the causal events does not happen, the effect **e** does not happen
 2. if the causal events occur, the occurrence of other events can not prevent the effect
- ▶ **AC3**: no subset of the causal events satisfies AC1 and AC2 (minimality)

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Causality Computation

◆ Main Goal:

Computation of Causal Events for a Property Violation

- ▶ Consider **event order** as causal factor
- ▶ Make Structural Equation Model applicable to **transition systems**



Florian Leitner-Fischer and Stefan Leue:
Probabilistic Fault Tree Synthesis using Causality Computation,
accepted for publication in International Journal of Critical
Computer-Based Systems, 2013.

◆ Boolean Event Occurrence Conditions

- ▶ $a \wedge b, a \vee b, \neg a$

◆ Event Ordering Conditions

- ▶ $a \triangleleft b$
 - a and b occur, and a occurs before b

◆ Interval Operators

- ▶ $a \triangleleft [b$
 - a occurs until eventually b will hold in every state
- ▶ $a \triangleleft] b$
 - a always holds until eventually b occurs
- ▶ $a \triangleleft < b \triangleleft > c$
 - in the interval delimited by a and c, b always holds

◆ Model-theoretic Semantics

- ▶ Event Order Logic is an LTL

◆ Representation of Traces

$$\sigma = \text{“Ta, Ca, Gf, Cc, Tc”}$$

$$\psi = \text{Ta} \wedge \text{Ca} \wedge \text{Gf} \wedge \text{Cc} \wedge \text{Tc}$$

◆ Representation of Ordering Constraints

$$(\text{Ta} \wedge \text{Ca}) \wedge \text{Gf}$$

$$\text{Cc} \wedge_{<} \neg \text{Cl} \wedge_{>} \text{Tc}$$

Causality Computation

◆ Probabilistic Causality Computation

- ▶ Probabilistic counterexample and good paths are computed
- ▶ Causality computation performed as post-processing step
- ▶ Benefit
 - Probability for combination of events causing a hazard
- ▶ Disadvantage
 - Probability computation for each bad trace necessary

◆ Causality Checking

- ▶ Integrated into the state space search algorithms used for model checking
- ▶ Benefit
 - Enables on-the-fly causality computation
- ▶ Disadvantage
 - No probabilities available

◆ Sub-Executions

- ▶ reduce checks for AC1-AC3 and OC1 to **sub-execution tests**
 - ordered and unordered **sub-execution operators**
- ▶ proofs in the paper

◆ Implementation Variants

- ▶ Off-line Enumeration
 - enumerate traces
 - store counterexamples and good traces
 - perform sub-trace computations
- ▶ On-the-fly
 - use DFS / BFS on the state space
 - store paths in an adequate data structure as you obtain them
 - * **subset graph**



Florian Leitner-Fischer and Stefan Leue:

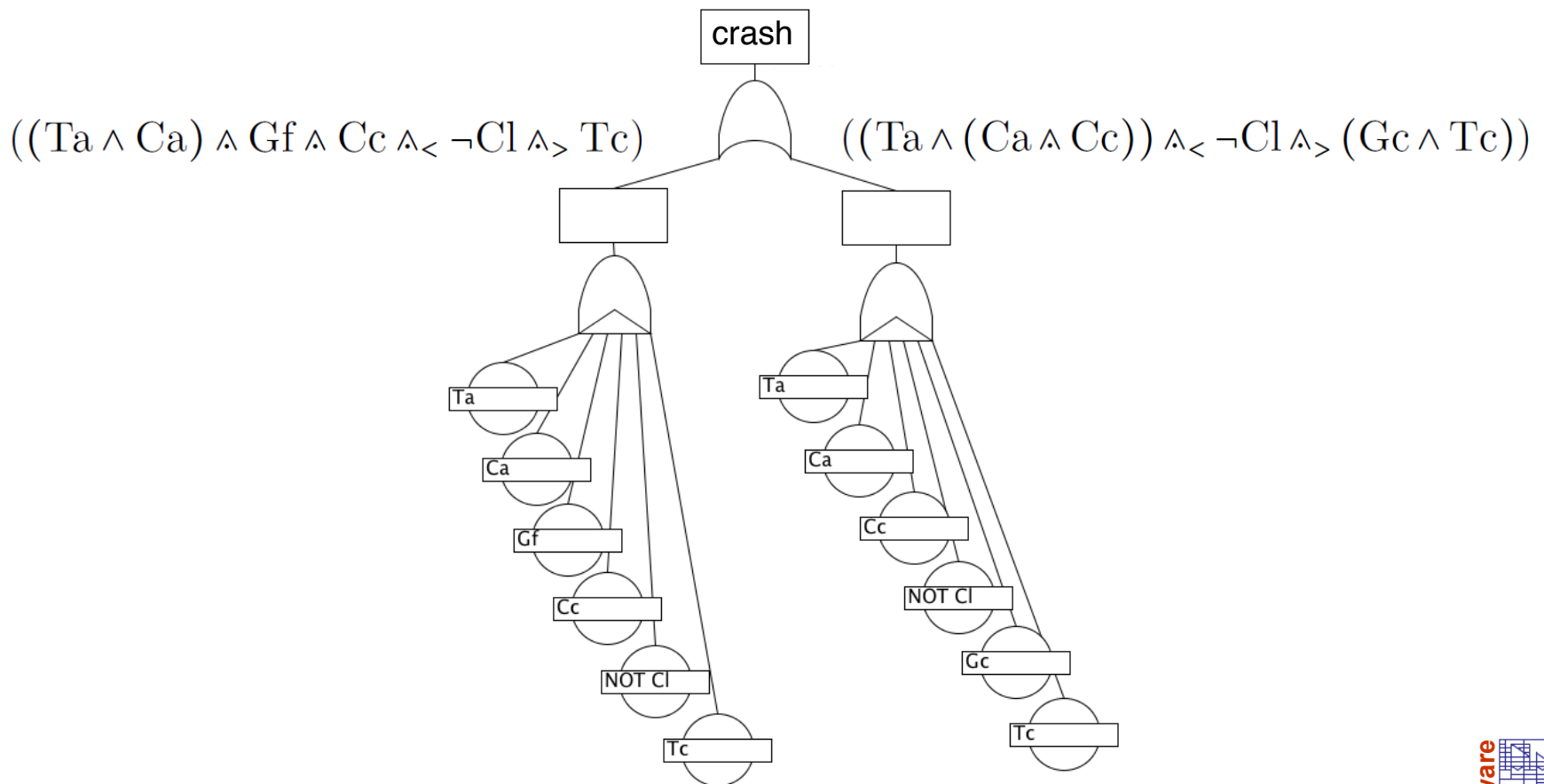
Causality Checking for Complex System Models,

In Proceedings of 14th International Conference on Verification, Model Checking,
and Abstract Interpretation (VMCAI2013), LNCS, Volume 7737, Springer Verlag, 2013.

Result of Causality Checking

◆ Railroad Crossing

- ▶ represented as Dynamic Fault Tree



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- ◆ Models of Causality
 - ◆ Causality Computation
 - ◆ **Probability Computation for Causal Events**
 - ◆ Evaluation
 - ◆ Conclusion

Causality Classes

- ◆ Disjuncts of the EOL formula represent „causality classes“
 - ▶ Causality Classes: Represent a class of execution paths where the same events in the same order cause an effect or hazard

$$((Ta \wedge Ca) \wedge Gf \wedge Cc \wedge_{<} \neg Cl \wedge_{>} Tc)$$

Ta, Ca, Gf, Cc, Tc

Ca, Ta, Gf, Cc, Tc

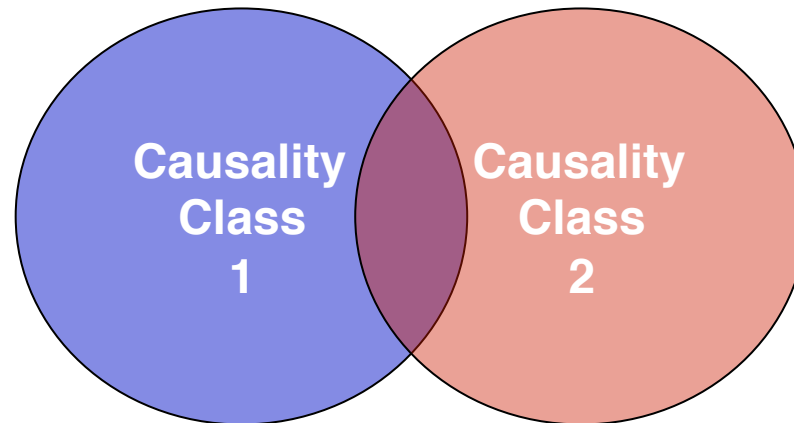
...

$$((Ta \wedge (Ca \wedge Cc)) \wedge_{<} \neg Cl \wedge_{>} (Gc \wedge Tc))$$

Ta, Ca, Gc, Gc, Tc

Ca, Ta, Cc, Gc, Tc

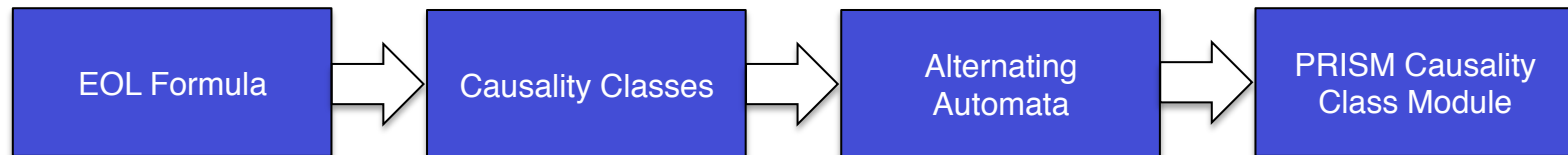
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Probability Computation for Causality Classes

◆ Key Idea:

1. Compute causal events using causality checking
2. Compute probabilities of the paths represented by a causality class



- ▶ Causality classes are represented by alternating automata
- ▶ Alternating automata are translated to PRISM Causality Class Modules
- ▶ PRISM Causality Class Modules are synchronized with the PRISM model



Florian Leitner-Fischer and Stefan Leue:

On the Synergy of Probabilistic Causality Computation and Causality Checking,
In Proceedings of International SPIN Symposium on Model Checking
of Software, Stony Brook, NY, USA, 2013 (to appear).

-
- ◆ Models of Causality
 - ◆ Causality Computation
 - ◆ Probability Computation for Causal Events
 - ◆ **Evaluation**
 - ◆ Conclusion

Experimental Evaluation

Combined Approach		Probabilistic Causality Comp.	
Run time (sec.)	Memory (MB)	Run time (sec.)	Memory (MB)

Embedded: States: 6,013 Transitions: 25,340

T=10	3.06	19.27	2,003.00	409
T=3600	4.79	19.29	2,102.00	409

Airbag: States: 2,952 Transitions: 14,049

T=10	10.88	52.44	682.00	154
T=1000	33.63	52.44	874.00	154

Train Odometer Controller: States: 117,222 Transitions: 66,262

T=10	91.37	195.29	16,191.00	1,886
T=1000	2,572.74	195.29	44,356.00	1,886

- ◆ **Combined Approach:**

- Causality Checking + Probability Computation for Causality Classes

- ◆ **Combined Approach outperforms Probabilistic Causality Computation**

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◆ Causality Checking

- ▶ technique complementing model checking
 - aim: algorithmic support for the debugging of models
- ▶ defined / adopted causality model
- ▶ proposed implementation
- ▶ probability computation for causality classes
- ▶ applicable to non-trivial case studies

◆ Future Work

- ▶ causality checking at the limits of scalability
 - dealing with incomplete information
- ▶ causality checking in a symbolic environment
- ▶ specific adaptations to functional safety analysis
 - minimal cut sets
 - root, common and cascading causes

